

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently Amended) A game call apparatus, comprising:
a calling surface;
a sounding board;
a housing configured to hold the calling surface and the sounding board spaced from the calling surface, the [base] housing further comprising a bottom wall
a flange forming an integral part of the housing, the flange extending from the bottom wall, the flange creating a sound chamber below the bottom wall.
2. (Canceled).
3. (Original) A game call according to claim 1 wherein the flange terminates at an edge comprising a contoured surface.
4. (Original) A game call according to claim 1 wherein the flange terminates at an edge comprising a contoured surface, the contoured surface of the edge corresponding generally to a surface of a person's leg.
5. (Original) A game call according to claim 1 wherein the flange comprises an aperture for directing sounds generated by the call.

6. (Original) A game call according to claim 1 wherein the flange comprises a plurality of apertures for directing sounds generated by the call.

7. (Original) A game call according to claim 1 wherein the housing comprises a necked-down portion adjacent the flange.

8. (Original) A game call according to claim 1 wherein the housing comprises a necked-down portion adjacent the flange, and further comprising a pair of textured surface areas formed at the necked-down portion to assist in grasping the call.

9. (Original) A game call according to claim 1, further comprising a strap coupled to the housing to hold the game call to a support surface.

10. (Original) A game call according to claim 1, further comprising a strap coupled to the housing to hold the game call to a person's leg.

11. (Original) A game call according to claim 1, further comprising a strap coupled to the housing to hold the game call to a firearm stock.

12. (Currently Amended) A game call, comprising:
a friction game call, comprising a calling surface, a sounding board, and a bottom wall;
a support extending below and integrally formed with the housing, the support maintaining the base above a support surface when the friction game call is positioned on a support surface;
a sound chamber formed by the support to resonate sounds generated by the game call.
13. (Original) A game call according to claim 12 wherein the support creates a sound chamber to resonate sounds generated by the game call.
14. (Original) A game call according to claim 12 wherein the support terminates at an edge comprising a contoured surface.
15. (Original) A game call according to claim 12 wherein the support terminates at an edge comprising a contoured surface, the contoured surface of the edge corresponding generally to a surface of a person's leg.
16. (Original) A game call according to claim 12 wherein the support comprises an aperture for directing sounds generated by the call.
17. (Original) A game call according to claim 12 wherein the support comprises a plurality of apertures for directing sounds generated by the call.

18. (Original) A game call according to claim 12 wherein the housing comprises a necked-down portion adjacent the support.

19. (Original) A game call according to claim 12 wherein the housing comprises a necked-down portion adjacent the support, and further comprising a pair of textured surface areas formed at the necked-down portion to assist in grasping the call.

20. (Original) A game call according to claim 12 further comprising a strap coupled to the housing to hold the game call to a support surface.

21. (Original) A game call according to claim 12 further comprising a strap coupled to the housing to hold the game call to a person's leg.

22. (Original) A game call according to claim 12 further comprising a strap coupled to the housing to hold the game call to a firearm stock.

23. (Original) A method of using a game call apparatus, comprising:

providing a calling surface;

providing a sounding board;

providing a housing including a bottom wall configured to hold the calling surface and the sounding board;

providing a flange extending below the bottom wall and an aperture formed in the flange to create a sound chamber;

positioning the game call on a support surface with the aperture facing toward a particular direction to direct sounds from the sound chamber toward the direction.

24. (Currently Amended) [The method of claim 23, further comprising] A method of using a game call apparatus, comprising:

providing a calling surface;

providing a sounding board;

providing a housing including a bottom wall configured to hold the calling surface and the sounding board;

providing a flange extending below the bottom wall and an aperture formed in the flange to create a sound chamber;

positioning the game call on a support surface with the aperture facing toward a particular direction to direct sounds from the sound chamber toward the direction;

pivoting the call about a portion of the flange to open the sound chamber and direct sounds from within the sound chamber toward a desired location.

25. (Canceled).

26. (Canceled).

27. (Canceled).